

# ISSF/IPC 25m PISTOL / CF – RFS – EST

## Before the competition:

- Your eye protection
- Your hearing protection
- Stopwatch
- Targets and Patches
- Range Incident Report forms
- Score sheets (Registers)
- Be familiar with operation of the timer
- (for competition) check:
  - Shooters in the correct bays,
  - Pistols and other equipment approved
  - Shooters wearing Start Numbers if provided

## Preparation and Sighting Series

Check the range is clear of personnel

3 minutes before the competition starts, call...

**“PREPARATION TIME BEGINS NOW”**

- Start stopwatch

After 3 (three) minutes, reset stopwatch, and call...

**“FOR THE SIGHTING SERIES ... LOAD”**

- Start stopwatch

After 1 minute, call...

**“ATTENTION”** and activate the targets

At the end of the series, call...

**“STOP ... UNLOAD”**

After about 30 seconds switch targets to ‘match’ mode

## Competition series

After a minute pause from the last STOP command

**“FOR THE FIRST (or NEXT) SERIES ... LOAD”**

After 1 minute, call...

**“ATTENTION”** and activate the targets

At the end of the series, call...

**“STOP ... UNLOAD”**

Allow one minute before the next call

Repeat this procedure for a total of six series.

## At the end of the relay:

- Announce bay numbers for random checks
- Clear all pistols for casing and removal

Complete Range Report, and forward to the RTS Office



## **The Course of Fire Preparation Time**

- 3 minutes

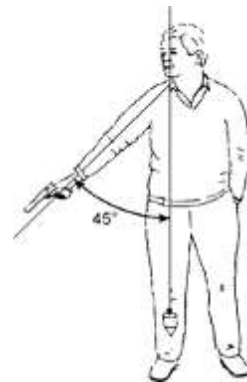
## **Sighting Series**

- 1 series of 5 shots

## **Competition**

- 6 series of 5 shots each

## **The Ready position**



## COMMON IRREGULARITIES & INFRINGEMENTS

### **MALFUNCTIONS** – rule 8.9.1

Check whether it is ALLOWABLE (i.e. it is not something the competitor could have reasonably avoided)

#### **In the sighting series** – rule 8.9.3c

- **If ALLOWABLE** – competitor is allowed another sighting series to **complete** the unfired shots. This is fired immediately – i.e. before changing targets for the match.
  - Penalty for loading more than required is 2 pts, PLUS
  - Penalty for firing more shots than allowed is 2 pts per shot
- **If NON-ALLOWABLE** – no additional time or sighting shots will be allowed

#### **In a competition series** – rule 8.9.3a & b

- **If ALLOWABLE** - the competitor is allowed one (1) re-shoot to **COMPLETE** the series (8.9.1): This will be fired with the next series. Firing must start on the first exposure
  - Penalty for loading more than required is 2 pts, PLUS
  - Penalty for firing more shots than allowed is 2 pts per shot
- **If NON-ALLOWABLE** – there is no reshoot permitted

#### **Pistol breaks (break and cease)** – rule 8.9.2

If the pistol is broken – this must be verified by the RO – up to 15 minutes is allowed for the competitor to repair or replace the pistol. The malfunction is classed as allowable even if the shooter has tried to fix it themselves. **However**, if there has been a previous malfunction claim then this break is classed as non-allowable so that the interrupted series cannot be completed, but the unfired series may be fired. One additional sighting series is allowed.

### **INTERRUPTIONS** – rule 8.8.1

Any shots fired in the series will be counted and the series will be completed. (this includes such things as the timer or targets failing).

If a competitor is interrupted for more than 15 minutes extra sighting shots are allowed.

### **DISTURBANCES** - rule 8.8.4

- If the claim is justified the shot may be annulled and the shooter may repeat the shot and complete the series.
- If the claim is not justified (including if the competitor has fired a shot after the alleged disturbance) then the series may be completed but a 2-pt penalty must be imposed.