

# ISSF/IPC 10m AIR PISTOL – EST

## Before the competition

- Your eye protection
- Your hearing protection
- Stopwatch
- Targets
- Range Incident Forms
- (for competition) check
  - Shooters in the correct bays
  - Pistols and other equipment approved
  - Shooters wearing Start numbers if provided

## Preparation and competition:

### “ATHLETES TO THE FIRING LINE”

- Competitors to be allowed \*15 minutes to set up their equipment.
- Dry firing and aiming exercises are permitted. Range Officer checks must be completed during this time.

(Note: all details must be allowed the same amount of time).

**15 minutes before the competition time call...**

### “15 MINUTES PREPARATION AND SIGHTING TIME - START”

- Start stopwatch
- After 14<sup>1</sup>/<sub>2</sub> minutes call....

### “30 SECONDS”

- After 15 minutes call....

### “END OF PREPARATION AND SIGHTING TIME ...STOP”

### “CHANGE TARGETS”

Allow time for the targets to be switched from sighters to match by control room staff - (about 30 seconds). Once targets are reset

- Reset stopwatch & call.....

### “MATCH FIRING...START”

At 65 minutes after Start call
<b>10 MINUTES</b>
At 70 minutes after Start call
<b>5 MINUTES</b>
At 75 minutes after Start call
<b>STOP.....UNLOAD</b>

- Announce bay numbers for random checks
- Clear all pistols for casing and removal
- Complete Range Report, and forward to the RTS Office



## **Course of fire**

Athletes should be allowed to occupy their bays 15 mins before the start of preparation time – RO checks to be carried out at this time, then

- 15 minutes, **combined Preparation Time and Sighting shots**
- 60 competition shots in **1 hour 15 minutes**

### **Note 1:**

Pre-competition checks by Jury and Range Officers must be completed before the start of Preparation Time

### **Note 2:**

Competitors must be discouraged from packing up while others are shooting. It is a courtesy to wait until the end of the match time.

**See reverse for common infringements and irregularities**

## COMMON IRREGULARITIES & INFRINGEMENTS

### Malfunctions – rule 6.13

Check whether it is ALLOWABLE (i.e. it is not something the competitor could have reasonably avoided)

- **If ALLOWABLE** – competitor may repair or replace the pistol but no extra time is given. Extra sighters may be allowed if requested.
- **If NON-ALLOWABLE** – while the competitor may be able to repair the pistol he will not be permitted to replace it, nor will any extra sighting shots be permitted.

### Load two (2) pellets – rule 6.11.2.4

- **Unfired** - if the competitor realizes what has happened he must signal the RO who must then oversee the unloading of the gun. No extra time is allowed & there is no penalty.
- **Fired** - if the competitor does not realize until after he has fired the 2 pellets he must signal the RO. If there are 2 hits on the target the highest scoring value shot is credited to the shooter and second shot (i.e. the lowest scoring value shot) is annulled. IF there is only one hit on the target it is counted. No extra time and no penalty.

### Target failure

- The procedure for a failure a single target 6.10.9.2
  - Move the shooter
  - Allow additional sighters and extra time of 5 minutes
- The procedure for a failure of all targets 6.10.9.1.
- Complaint about a shot value 6.10.7
- Failure to register a shot 6.10.9.3

### Dry Firing – rule 6.11.2

Dry Firing without expelling propellant is permitted whenever pistols are able to be handled  
Expelling propellant

- **Before the start of Preparation and Sighting** time will incur a warning for the first occurrence, a 2pt penalty for the 2<sup>nd</sup> time and may be disqualified if it happens again
- **During Preparation and Sighting time** – allowed
- **During the Match** – will count as a shot and be scored as zero.